



GLEB KHRAMTSOV

Front-end developer
Quality Assurance
Product Manager
Tech Support

CONTACTS

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EDUCATION

TeachMeSkills (graduate)

Front-end developer

Nov 2023 - Aug 2024

Belarusian-Russian University

Civil engineer

Sep 2012 - Jul 2017

SKILLS

HARD

- HTML, CSS, SASS/LESS
- JS, TS, React, Redux (Thunk/Saga)
- Git/GitHub
- YouTrack, Confluence, Jira, Zendesk
- Adobe Photoshop, Autodesk Autocad
- MS Office

SOFT

- Fast learner
- Attentive
- Responsible
- Team player
- Resistant to stress

LANGUAGES

- English - C1 [EF CET Certificate](#)
- Russian - Native
- Belarusian - Native

ADDITIONAL INFO

- Ready to relocate
- Single

PROFILE

I have a long experience in providing technical assistance to users of computer games such as World of Tanks, World of Tanks Blitz in partnership with Wargaming.net. I also worked for a short time in the field of manual testing by Yandex. At the moment I am working as a "Media Platform Development Specialist", testing and introducing new functionality into AI company's media platforms.

I have completed frontend development courses at the TeachMeSkills school and am currently looking for a suitable vacancy.

Fast learner, attentive and responsible. I always try to develop and improve my skills.

WORK EXPERIENCE

AI Belarus | Media Platform Development Specialist

Jul 2022 - Present

- Media services lifecycle management
- Launch and maintenance of media products (services, equipment)
- Improving the UI/UX of the product
- Product testing (iOS, android, WebOS, tizenOS, web, windows, android TV)

Yandex | QA Assessor

May 2022 - July 2022

- Functional and non-functional manual software testing
- Creating bug reports
- Using sniffers

Wargaming (Outsourcing by team Rainel) | Software Support Specialist

Aug 2019 - May 2022

- Technical support for users of the games World of Tanks, World of Tanks Blitz
- Formation of working documentation
- Employee training
- Curating the workflow
- Creating bug reports
- Reporting

JSC Road construction trust #3 | Master of road construction

Aug 2017 - Oct 2017

- Management of the technological process of road construction
- Assignment of tasks to the working staff
- Maintaining documentation and reporting

MY FRONTEND PROJECTS

Virtual Museum of the Art Institute of Chicago | Virtual museum based on the collection of the Art Institute of Chicago (HTML, SCSS, JS, TS, React, Redux Thunk, React Router)

Task Trek | It's a simple and intuitive task management application (HTML, SCSS, JS)

Axit | Landing page with simple forms, tabs and slider (HTML, SCSS, JS)

ActiveBox | Landing page with responsible design (HTML, SCSS, JS)

The source of the code for these projects is on [my GitHub page](#)